



Homework



Year group	3
Date sent home	3 rd March 2025
Date due back	4 th April 2025

Description

This term our theme is 'Achievers and Inventors'. We would like the children to have the opportunity to explore parts of the topic in a way which they find especially interesting, whilst also completing curriculum-based tasks. On the next sheet, you will find a list of tasks. The children may pick which ones they would like to do for homework over the next five weeks.

Each task is worth a number of points and the children have been set a target of getting **a total of 15 points by 4th April**. Points will be awarded to the tasks according to both how long they have taken and how much thought and effort has been put into them. Every task, however small the points, must still have a good level of effort put in. Those who achieve the target will receive 3 merits.

Children must complete 5 tasks in the 5 weeks adding up to a total of 15 points to achieve their merits. If children reach their points total in less than 5 pieces then they will need to complete more tasks but will receive bonus merits! **We would please ask that children choose at least one English and one Maths task to complete.**

To help your child plan out their time we have asked them to sit with you and make a plan of what they would like to try to do over the coming weeks. This will also help them and you to monitor their progress each week. When an item is completed your child may hand it in, clearly named and labelled as to which task is completed.

We know this is the system you've used before to complete homework but if you do have any questions, don't hesitate to ask.

Thank you for your support,

Miss McMullon and Mrs Cartledge

TOP TIPS

- Use websites or non-fiction books from the school or local library to help carry out research.
- Try not to copy facts - think of your own sentences or a different way to write the information.
- Remember to still include the correct punctuation throughout and to check the spellings of words.
- Take pride in the overall presentation of each piece.

Parent's comment box

Parent's signature

Task Type	Task Instructions	Number of points	
English	Make your own invention. Think of a problem and what you could design to solve a problem or something that already exists but that you can make better. Write a description about your invention and explain why you chose to invent it.	2-4	
	Write a set of instructions on anything of your choice.	2-4	
	Can you research Marcus Rashford?	3-4	
	Research an achiever / inventor/ famous person and create a biography about their life. You could include: Where were they born? What are they famous for? What have they achieved in their life?	2-3	
	Using your spelling words, write them into sentences making sure to use the correct meaning of the word.	2-3	
	Read your reading book and write into your diary 5 times a week.	1 merit per week	
Maths	We need to continue to learn our timetables. By the end of Year 3, children should be able to instantly recall the 2, 3, 4, 5, 8 and 10 times tables. Recall of times table facts need to be instant, not just counting on fingers. Here are some tablet friendly games you can play to help. https://www.topmarks.co.uk/maths-games/hit-the-button https://www.topmarks.co.uk/times-tables/coconut-multiples https://www.topmarks.co.uk/maths-games/daily10 (I really like this one, you can pick how long you want to take answering the questions. You can also use this one for timing yourself on addition, subtraction and division).	2-3	
	Measure all the people in you family. Can you order them from shortest to tallest? Record this however you like.	2-3	
	Measure different objects in your house and record what equipment you used to measure and what unit of measurement you decided to measure in due to its length, width or height.	2-3	
Theme /Science	Research and then make a fact file about an achiever or inventor. You can write your fact file or use ICT.	2-3	
	Research what achievers and inventors are and then write down the similarities and differences between them. You could do this by comparing a famous achiever and inventor of your choice.	2-3	
	Conduct an experiment at home to see how the light sources (sun) position can change where a shadow will lay on the ground. Notice how it changes and record this however you like. For example, at different times of the day you may get someone to stand on the same spot and you can then draw around their shadow with chalk each time to track where it has moved to.	2-4	
	What could you grow in your house or garden at this time of year that you can look after so it thrives? Think about what a plant needs to survive to do this- maybe you could keep a diary of what you had to do to keep it alive.	2-3	
PE	Create your own yoga routine using the basic yoga poses.	3-4	
Creative	Follow a set of instructions to make something, this can be anything you choose for example slime or cupcakes.	2-4	
	Use junk model materials to create your own invention.	3-4	
	Draw a picture of your own invention and write a brief description of what it does.	2-3	

